



St George Sailing Club eClub Championships



Saturday 2nd, 9th & 16th May 2020

Notice of Race & Sailing Instructions

The StGSC eClub Championship will be on the Virtual Regatta (VR) racing platform, guides and racing tips can be found at: <https://www.virtualregatta.com/en/>

The Organising Authority is the St George Sailing Club

1 RULES

1.1 The racing will be governed by the Virtual Racing Rules of Sailing which can be found at: https://esailing-wc.com/wp-content/uploads/2019/01/Virtual_Racing_Rules_220119.pdf

1.2 There will be no protests for incidents while racing, any penalties will be applied by VR during the game.

2 ELIGIBILITY & ENTRY

2.1 The Series are open to past & present sailors, volunteers and officials of StGSC

2.2 There may be a minimum of four (4) and a maximum of twenty (20) entrants in each division.

2.3 Divisions will be decided once entries have been received.

2.4 Entry by emailing the following information to the Sailing Admin Manager:

sail@stgeorgesailingclub.com.au

Email Title: StGSC eClub Championship Entry

Name:

Mobile number:

VR Pseudo Name:

Class Representing (ie, 16ft Skiffs, Skates, Officials etc):

Boat Representing:

3 FEES

3.1 There is no entry fee.

4 SCHEDULE OF EVENTS

4.1 The scheduled time for the race to be set up is: 1355hrs, racing shall start at 1400hrs and continue back to back for four (4) races.

4.2 The setup times for the subsequent races will 1415, 1435, and 1455; there will be approximately 3 minutes between the race setup and the start.

4.3 Scheduled dates for the racing are 2nd, 9th & 16th May 2020

5 COURSES AND CLASSES

5.1 The class of boat and course will be at the discretion of the division referee.

5.2 The intention is to use virtual high performance spinnaker boats, these include 49er, Nacra 17 and J70.

6 DROPPING OUT FROM RACES

6.1 There shall be no redress for dropping out or failing to connect to a race for any reason.

7 SCORING

7.1 The races shall be scored as per RRS Appendix A, Low Point System.

7.2 One (1) race will be required to constitute a series.

7.3 Boats shall discard their one (1) worst score after every four (4) races.

7.4 Series score will be the total of a boats race scores less her discarded scores.

8 COMMUNICATION

8.1 Entrants will receive an email 30 minutes prior to the scheduled race set up time for days racing with relevant joining codes for the races.

8.2 Entrants may also receive SMS messages for additional communications

9 DISCLAIMER

9.1 We except no responsibility for data usage or in game purchases by competitors; neither problems experienced by third party providers, Virtual Regatta.

Virtual Regatta – Instructions

Computer / Laptop: <https://www.virtualregatta.com/en/inshore-game/>

iPhone – Download via the iTunes Store by searching: VR Inshore

Android – Download via Play Store by searching: VR Inshore

Visit website/open App VR Inshore

Create an account – The username you choose appears as your race name on race day

On Race Day:

Click on – Custom Race Icon

Within 3 minutes of Warning Signal – Click the Padlock/Play Green Button

Enter the code provided for the corresponding race – emailed 30 minutes before the 1st Race on each race day.

Use subsequent codes for subsequent races.

Questions / Queries: Contact the Sailing Admin Manager.

sail@stgeorgesailingclub.com.au